

Kinematics of a Particle Moving in a Straight Line or Plane

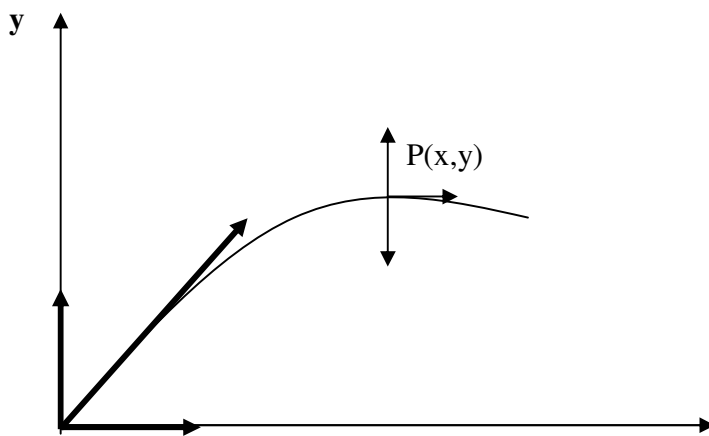
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Projectiles

When a body is projected from a point in such a way that the only force assumed to be acting is gravity then that body is classed as a projectile.

Parametric and Cartesian forms of equations of the trajectory (flight path)

The derivation of the following equations is a little tricky but the process has appeared on an Edexcel paper at M2.



Suppose a particle P is projected from O at angle α and is at the point (x,y) at time t after leaving O.

Equation of motion for P horizontally is $F = ma$

$$0 = m\ddot{x}$$

Therefore $\ddot{x} = 0$ and velocity parallel to Ox is constant and equal to $V\cos\alpha$.

For constant velocity $x = \text{vel} \times \text{time}$

$$x = V\cos\alpha t \quad (1)$$

Equation of motion for P vertically $F = ma$

$$-mg = m\ddot{y}$$

$$\ddot{y} = -g$$

Using constant acceleration equations $s = ut + \frac{1}{2}at^2$

With $u = V \sin \alpha$ and $a = -g$

$$y = V \sin \alpha t - \frac{1}{2}gt^2 \quad (2)$$

1 and 2 are the parametric equations of trajectory.

Rearrange 1 to give:

$$t = \frac{x}{V \cos \alpha}$$

Substitute into equation 2

$$y = V \sin \alpha \times \frac{x}{V \cos \alpha} - \frac{1}{2}g \frac{x^2}{V^2 \cos^2 \alpha}$$

$$y = x \tan \alpha - \frac{g}{2V^2} x^2 \sec^2 \alpha \quad (3)$$

Equation 3 is the Cartesian form of the trajectory of a projectile. Assuming V , g and α are constants for any particular case, this is the equation of a parabola.

Maximum height of a projectile.

At the maximum height the vertical component of the velocity is zero.

$$V^2 = u^2 + 2as$$

$$0 = (V \sin \alpha)^2 - 2gH$$

$$H = \frac{V^2 \sin^2 \alpha}{2g}$$

Time to maximum height and time of flight

Using $v = u + at$

At maximum height $v = 0$

$$u = V \sin \alpha \qquad 0 = V \sin \alpha - gt$$

$$t = \frac{V \sin \alpha}{g}$$

For time of flight on the horizontal plane we use:

$$s = ut + \frac{1}{2}at^2$$

There is zero displacement vertically hence $s = 0$.

$$0 = V \sin \alpha t - \frac{1}{2}gt^2$$

$$0 = t \left(V \sin \alpha - \frac{1}{2}gt \right)$$

$$\therefore t = 0$$

$$t = \frac{2V \sin \alpha}{g}$$

and

By symmetry this time is twice the value to maximum height.

For sloping planes, (cliffs etc) use s as the vertical displacement from the starting point to the landing point.

Range on the horizontal plane

Using equation 1

$$x = V \cos \alpha t$$

Time in flight is

$$t = \frac{2V \sin \alpha}{g}$$

Therefore range R is: -

$$R = V \cos \alpha \times \frac{2V \sin \alpha}{g}$$

$$R = \frac{2V^2 \sin \alpha \cos \alpha}{g}$$

$$2 \sin \alpha \cos \alpha = \sin 2\alpha$$

$$R = \frac{V^2 \sin 2\alpha}{g}$$

Maximum range appears when $\sin 2\alpha = 1$

Therefore $\alpha = 45^\circ$ and

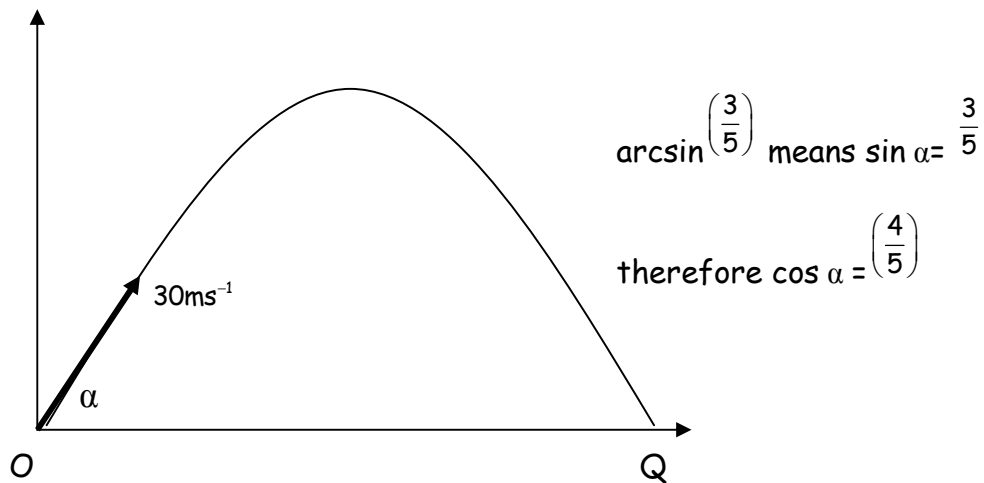
$$R_{Max} = \frac{V^2}{g}$$

Examples

1. A particle is projected from a point O with a speed of 30ms^{-1} at an angle of elevation of $\arcsin\left(\frac{3}{5}\right)$.

a) Find the greatest height above O reached by the particle .

b) The particle strikes the horizontal through O at Q find the distance OQ.



a) Using the maximum height formula

$$H = \frac{V^2 \sin^2 \alpha}{2g}$$

$$H = \frac{30^2 \times \left(\frac{3}{5}\right)^2}{2g}$$

$$H = 16.5m$$

You could also work out the answer by considering the vertical component of the velocity and then use the constant acceleration equations.

Vertical component is given by

$$V \sin \alpha = 30 \times \frac{3}{5}$$

At maximum height velocity equals zero.

Using:

$$V^2 = u^2 + 2as$$

$$0 = 18^2 - 2gs$$

$$s = \frac{18^2}{2g}$$

$$s = 16.5m$$

b) OQ is the horizontal range

$$R = \frac{V^2 \sin 2\alpha}{g}$$

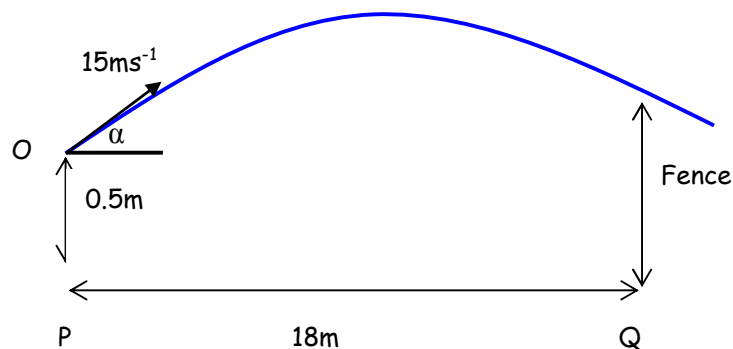
Which can be expressed as:

$$R = \frac{2V^2 \sin \alpha \cos \alpha}{g}$$

$$R = \frac{2 \times 30^2 \times \frac{3}{5} \times \frac{4}{5}}{9.8}$$

$$R = 88.2m$$

2. A girl hits a ball at an angle $\arctan\left(\frac{3}{4}\right)$ to the horizontal from a point O which is 0.5m above level ground. The initial speed of the ball is 15ms^{-1} . The ball just clears a fence which is a horizontal distance of 18m from the girl. By modelling the ball as a particle find the time taken for the ball to reach the fence and the height of the fence.



Horizontal component of the velocity is $V \cos \alpha$.

Therefore time in flight is given by:

$$t = \frac{d}{v}$$

$$t = \frac{18}{V \cos \alpha} = \frac{18}{15 \times \frac{4}{5}}$$

$$t = 1.5 \text{ sec}$$

We must now consider the motion vertically to calculate the height of the fence. The vertical component of the velocity is:

$$V \sin \alpha = 15 \times \frac{3}{5} = 9 \text{ ms}^{-1} \quad \text{and by using } s = ut + \frac{1}{2}at^2$$

$$s = 9 \times 1.5 - \frac{1}{2} \times (1.5)^2$$

$$s = 12.375 \text{ m}$$

Fence height = 12.9m

Questions A

1 A cricket ball is hit from a point which is 0.9m above horizontal ground. It is given an initial speed of 13ms^{-1} at an angle of elevation of 27° . Find:

- the time taken for the ball to reach the ground.
- the horizontal distance covered by the ball.

2 A tennis ball is served from a height of 2.6m at horizontal speed of 22ms^{-1} . The net is 0.9m high and 13m horizontally from the server. Modelling the ball as a particle, determine whether the ball clears the net and if so by what distance.

3 A golfer hits a ball with velocity 50ms^{-1} at an angle θ above the horizontal, where $\tan\theta = \left(\frac{5}{12}\right)$. Find the time for which the ball is at least 12m above the ground.

4 A particle is projected from a point O with speed 60ms^{-1} at an angle $\cos^{-1}\frac{4}{5}$ above the horizontal. Find

- the time the particle takes to reach the point P whose horizontal displacement is 96 metres,
- the height of P above O ,
- the speed of the particle 2 seconds after projection.

5 A cannon ball fired at an angle of 10° has a range, on a horizontal plane, of 1.25km. Ignoring air resistance, find the speed of projection.

6 A ball is projected with velocity 25ms^{-1} . If the range on the horizontal plane is 60m, find the two possible angles of projection.

7 At time t seconds, where $t \geq 0$, the velocity $v\text{ms}^{-1}$ of a particle Q moving in a straight line is given by

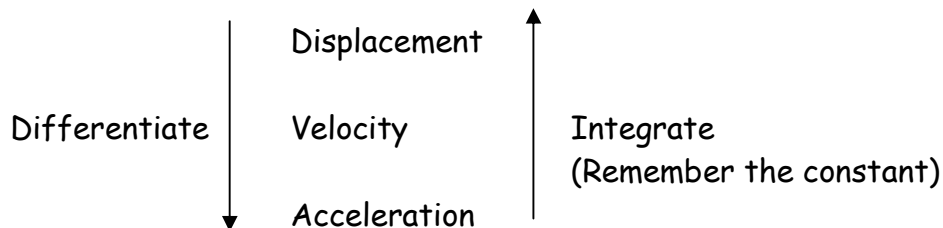
$$v = 8t - 4t^2$$

When $t = 0$, Q is at point O .

- Find the acceleration of Q at time t .
- Calculate the time at which Q returns to O .

Differentiating and Integrating Vectors

The constant acceleration equations were used extensively in M1 but in M2 displacement is a function of time. It follows then that velocity, which is the rate of change of displacement, can be found by differentiating the displacement function.



If \mathbf{r} is the position vector, and using dot notation: -

$$\dot{\mathbf{r}} = \frac{d\mathbf{r}}{dt} = \text{velocity}$$

$$\ddot{\mathbf{r}} = \frac{d^2\mathbf{r}}{dt^2} = \text{acceleration}$$

Example 1

The position vector of a particle Q at time t is $\mathbf{r} = (3t + 1)\mathbf{i} + 2t^2\mathbf{j}$ (r measured in metres).

Find the initial position vector and show that the acceleration is constant

Initial position is when $t=0$

$$\mathbf{r} = \mathbf{i}$$

Remembering that $\ddot{\mathbf{r}} = \text{acceleration}$

$$\dot{\mathbf{r}} = 3\mathbf{i} + 4t\mathbf{j}$$

$$\ddot{\mathbf{r}} = 4\mathbf{j}$$

Since the acceleration vector has no variable t it is said to be constant.

Integrating Vectors

Since a vector has both i and j components it will also have two separate functions with respect to time.

Therefore if $\ddot{r} = f(t)i + g(t)j$

We need to integrate each function separately, remembering the constants.

Therefore $\dot{r} = i \int f(t)dt + j \int g(t)dt + C_1i + C_2j$

Where C_1, C_2 are constants of integration.

R is found by integrating the velocity function with respect to time.

Example 2

A particle moves such that at time t

$$\dot{r} = 4ti + 5t^2j$$

At time $t = 0$ the particle has a position vector $5i - 6j$

Find the position vector at time t .

The position vector is found by integrating the velocity vector.

$$r = i \int 4tdt + j \int 5t^2dt + C_1i + C_2j$$

$$r = 2t^2i + \frac{5}{3}t^3j + C_1i + C_2j$$

$$\text{At time } t = 0, r = 5i - 6j \quad \therefore C_1 = 5, C_2 = -6$$

$$\therefore r = (2t^2 + 5)i + \left(\frac{5}{3}t^3 - 6\right)j$$

Example 3

A particle Q has position vector $(25i - 40j)$ m at time $t = 0$ relative to the origin. Q moves with constant acceleration and is equal to $(5i + 12j)$ ms⁻².

When $t = 0$, $\dot{r} = 0$. Find:

a) \dot{r} when $t = 4$

b) The distance of Q from O at this time.

a) By integrating the acceleration vector we can find the velocity vector.

$$\ddot{r} = 5i + 12j$$

$$\therefore \dot{r} = i \int 5dt + j \int 12dt + C_1i + C_2j$$

$$\dot{r} = 5ti + 12tj + C_1i + C_2j$$

At time $t = 0$, $\dot{r} = 0$

$$C_1i + C_2j = 0$$

$$\therefore \dot{r} = 5ti + 12tj$$

When $t = 4$

$$\dot{r} = (20i + 48j)ms^{-1}$$

b) To find the distance OQ we need the position vector (r)

$$\dot{r} = 5ti + 12tj$$

$$\therefore r = i \int 5tdt + j \int 12tdt + K_1i + K_2j$$

$$r = \frac{5}{2}t^2i + 6t^2j + K_1i + K_2j$$

When $t = 0$, $r = 25i - 40j$

$$\therefore r = \left(\frac{5}{2}t^2 + 25\right)i + (6t^2 - 40)j$$

Substituting $t = 4$ gives

$$r = 65i + 56j$$

Distance OQ is the magnitude of r

$$\begin{aligned} OQ &= |r| \\ &= 85.8m \end{aligned}$$

Example 4

A remote control car is being tested in a horizontal playground. At time t seconds, the position vector, \mathbf{r} metres, of the car relative to a fixed point O is given by

$$\mathbf{r} = \frac{9}{2}t^2\mathbf{i} + \frac{8}{5}t^{\frac{5}{2}}\mathbf{j}$$

At the instant when $t = 4$,

a) show that the car is moving with velocity $(36\mathbf{i} + 32\mathbf{j})\text{ms}^{-1}$

b) find the magnitude of the acceleration of the car.

A cyclist is moving with constant velocity $17\mathbf{j}\text{ms}^{-1}$. At the instant when $t = 4$, calculate

c) the velocity of the car relative to the cyclist;

d) the speed of the car relative to the cyclist;

e) the acute angle between the relative velocity and the constant velocity of the cyclist.

a) $\text{Velocity} = \frac{d\mathbf{r}}{dt}$

$$\mathbf{r} = \frac{9}{2}t^2\mathbf{i} + \frac{8}{5}t^{\frac{5}{2}}\mathbf{j}$$

$$\mathbf{v} = 9t\mathbf{i} + 4t^{\frac{3}{2}}\mathbf{j}$$

When $t = 4$

$$\text{Velocity} = (36\mathbf{i} + 32\mathbf{j})\text{ms}^{-1}$$

b) $\text{Acceleration} = \frac{d\mathbf{v}}{dt}$

$$\frac{d\mathbf{v}}{dt} = 9\mathbf{i} + 6t^{\frac{1}{2}}\mathbf{j}$$

When $t = 4$

$$\mathbf{a} = 9\mathbf{i} + 12\mathbf{j}$$

$$|\mathbf{a}| = \sqrt{(9^2 + 12^2)}$$

So

$$|\mathbf{a}| = 15\text{ms}^{-2}$$

c) The velocity of the car relative to the cyclist is given by:

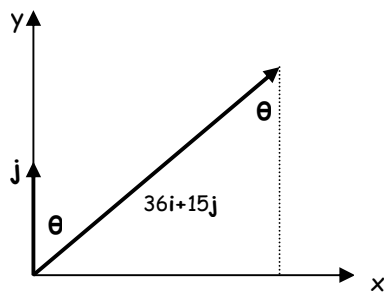
$$\mathbf{v}_{\text{car}} - \mathbf{v}_{\text{cyclist}} = 36\mathbf{i} + 32\mathbf{j} - 17\mathbf{j} = 36\mathbf{i} + 15\mathbf{j}$$

d) the speed of the car relative to the cyclist is given by:

$$\begin{aligned} |v_{car} - v_{cyclist}| &= \sqrt{(36^2 + 15^2)} \\ &= 39ms^{-1} \end{aligned}$$

e) The cyclist is moving parallel to the vector \mathbf{j} .

The car has velocity $(36\mathbf{i} + 15\mathbf{j})ms^{-1}$ which can be represented diagrammatically as:



The required angle is θ , where

$$\tan \theta = \frac{36}{15}$$

$$\theta = 67.4^\circ$$

Example 5

A particle P of mass 5kg is acted on by a constant force \mathbf{F} . At time t seconds the position of the particle, \mathbf{r} metres, is given by the equation

$$\mathbf{r} = (3t^2 - kt + 2)\mathbf{i} + (kt^2 + 4t - k)\mathbf{j}$$

where k is a positive constant.

- Find the acceleration of P in ms^{-2} in terms of k
- Given that the magnitude of \mathbf{F} is 50N, calculate the value of k .

The particle is moving in a direction parallel to \mathbf{j} when $t = T$.

- Find the value of T .
- Hence find, to the nearest 0.1° , the angle that the position vector makes with the direction of \mathbf{i} when $t = T$

a) To find the acceleration we need to differentiate the position vector twice.

$$r = (3t^2 - kt + 2)i + (kt^2 + 4t - k)j$$

$$\frac{dr}{dt} = (6t - k)i + (2kt + 4)j$$

$$\frac{d^2r}{dt^2} = 6i + 2kj$$

b) $F = 50\text{N}$ and by using $F = ma$

$$F = 5(6i + 2kj)$$

$$|F| = \sqrt{(30^2 + 10^2 k^2)}$$

$$|F| = 10\sqrt{(9 + k^2)}$$

$$|F| = 50$$

$$\therefore 5 = \sqrt{(9 + k^2)}$$

$$k^2 = 16$$

$$k = \pm 4$$

But k is positive, so $k = 4$

c) The particle is now traveling parallel to j . Therefore the i component of the velocity must equate to zero.

$$v = (6t - k)i + (2kt + 4)j$$

Therefore:

$$6t - 4 = 0$$

$$t = \frac{2}{3}$$

d) When $t = \frac{2}{3}$

$$r = (3t^2 - 4t + 2)i + (4t^2 + 4t - k)j$$

$$r = \frac{2}{3}i + \frac{4}{9}j$$

The angle that the position vector makes with the vector i is given by:

$$\tan \theta = \frac{\frac{4}{9}}{\frac{2}{3}}$$

$$\theta = 33.7^\circ$$

Questions B

1 At time $t=0$ a particle Q is at the point with position vector $(6i + 10j)m$ relative to a fixed origin O. The particle moves with constant acceleration

\ddot{r} where $\ddot{r} = (5i + 12j)ms^{-2}$. Given that when $t=0$, $\dot{r} = 0$ find

- the velocity, \dot{r} , when $t=3$,
- the distance of Q from O at this time.

2 A particle Q moves such that at time t seconds, $t \geq 0$, its position vector, r metres, relative to a fixed origin is given by

$$r = (3t - t^3 + 2)i + (t^2 + 2t)j$$

- Find the velocity of Q when $t = 3$.
The velocity of Q is parallel to $(3i - j)$ when $t = T$.
- Find the value of T .

3 A particle moves so that at time t seconds its position vector, rm , relative to a fixed origin is given by:

$$r = (t^2 - 4t)i + (t^3 + bt^2)j$$

where b is a constant.

- Find an expression for the velocity of the particle at time t seconds.
- Given that the particle comes to instantaneous rest, find the value of b .

4 A ball of mass $0.1kg$ is hit by a bat which gives it an impulse of $(3.5i + 3j)Ns$. The velocity of the ball immediately after being hit is $(10i + 25j)ms^{-1}$.

- Find the velocity of the ball immediately before it was hit.

In the subsequent motion the ball is modeled as a particle moving freely under gravity. When it is hit the ball is $0.8m$ above the ground.

- Find the greatest height of the ball above the ground.

The ball is caught when it is $0.8m$ above the ground again.

- Find the distance from the point where the ball is hit to the point where it is caught.